

Memorandum

To: Board of Examiners

From: Colonel Bill Gardiner, Director,
Idaho State Police

Date: June 8, 2029

Re: Approval for Annual Law Enforcement Overtime Grants and Agreements
Approval of Overtime for Forensic Managers and Scientists
Approval of Overtime for Idaho State Police Lieutenants
Approval of Overtime for Fentanyl and Substance Abuse Program
Approval of Overtime and Reimbursement of Expenses for Assisting Federal Law Enforcement

In accordance with Idaho Codes 67-5302(20) and 67-02901(n), this memorandum seeks approval from the Board of Examiners to continue to pay overtime shifts for the previously approved contracts Idaho State Police (ISP) has with Idaho Environmental Coalition at the Idaho National Laboratory, the World Triathlon Corporation for the Coeur d'Alene Ironman Competition, and Idaho Power. In addition, ISP requests to pay overtime shifts for security and police escort agreements.

ISP seeks approval from the Board of Examiners to pay overtime for the Forensic Lab Managers, the Quality Manager, and Forensic Scientists (2, 3, and 4s) who work in the chemistry, latent print, toxicology, Digital Evidence, and DNA sections of Idaho State Police Forensic Services during FY2027. Because of current employee turnover rate causing a lack of manpower, the amount of initial position training, and the length of training time in chemistry, latent prints, toxicology, and DNA disciplines, there is an increase in backlogs and turnaround times, diminishing the ability to provide quality customer service to the entire criminal justice community in the state. ISP is not compensated by outside agencies for their services provided by Forensic Services. The overtime in 2027 would be paid from salary savings and federal grant funding.

Idaho State Police (ISP) is seeking approval from the Board of Examiners to pay overtime shifts at straight time during FY2027 to commissioned Lieutenants working the grants previously approved by the BOE. The Lieutenant position is classified as professional and therefore, under Idaho Code 67-5328 (3) (c) are... "ineligible for cash compensation for overtime work unless cash payment is authorized by the state board of examiners for overtime accumulated during unusual or emergency situations... "

If approved, this request will allow Lieutenants to fill critical overtime shifts that may otherwise go unfilled due to manpower shortages. Currently ISP allows Troopers, Specialists, and Sergeants to volunteer to work overtime shifts reimbursed by grants, as long as they still have

one day off per week. Thus, by adding Lieutenants to the available roster for paid overtime shifts, they will be available to cover requested shifts that may otherwise go unfilled. ISP will continue to perform all services in compliance with federal, state and local laws to enforce criminal statutes.

ISP seeks to pay overtime to staff who participate in outreach and education of our Fentanyl and Substance Abuse Program funded through the State Department of Education Millenium Fund.

ISP is requesting ONL approval to assist Federal Law Enforcement with public safety logistics such as arrest operations or transports related to subjects who have been determined to be in the United States illegally. ISP requests to have this reimbursed for this purpose from the Governor's Emergency Fund not to exceed \$300,000.

Informational:

During the BOE Sub-Committee meeting on July 14, 2009. ISP was given blanket approval for overtime payments in support of state agencies. During the meeting, it was requested that ISP provide an annual account of the prior year's ONL payments. The FY2026 ONL payment document will be provided after July 1, 2026.

Covered under this state agency approval, ISP is working with the Department of Agriculture to provide security enforcement at four invasive species stations.

We request to be added to the agenda for the June 9, 2026, BOE Sub-Committee meeting. Major Jens Pattis will be attending virtually.

Thank you for your ongoing and much appreciated support for the Idaho State Police.